
OBS WebSocket RemoteControl Documentation

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Documentation

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CHAPTER 1

Introduction

What's this?

obs-ws-rc is a Python 3.5+ library that allows you to establish client connections to the `obs-websocket` plugin for OBS Studio.

It's based on **asyncio**-approach which it inherited from the underlying WebSocket library - `websockets`

Performing requests

Firstly, `obs-websocket`'s protocol provides you with the ability to send *requests* and retrieve *responses* to and from OBS Studio.

Let's see how it's done with **obs-ws-rc**:

```
"""Example shows how to send requests and get responses."""

import asyncio

from obswsrc import OBSWS
from obswsrc.requests import ResponseStatus, StartStreamingRequest
from obswsrc.types import Stream, StreamSettings


async def main():
    async with OBSWS('localhost', 4444, "password") as obsws:

        # We can send an empty StartStreaming request (in that case the plugin
        # will use OBS configuration), but let's provide some settings as well
        stream_settings = StreamSettings(
            server="rtmp://example.org/my_application",
            key="secret_stream_key",
```

```
        use_auth=False
    )
    stream = Stream(
        settings=stream_settings,
        type="rtmp_custom",
    )

    # Now let's actually perform a request
    response = await obsws.require(StartStreamingRequest(stream=stream))

    # Check if everything is OK
    if response.status == ResponseStatus.OK:
        print("Streaming has started")
    else:
        print("Couldn't start the stream! Reason:", response.error)

loop = asyncio.get_event_loop()
loop.run_until_complete(main())
loop.close()
```

Listening to events

Secondly, the plugin sends *events* from time to time. This library lets you listen to these events and handle them:

```
"""Example shows how to listen to events."""

import asyncio
import logging
import sys

from obsws import OBSWS
from obsws.logs import logger


# We will output logging to sys.stdout, as many events might raise errors
# on creation (that's because protocol.json is not perfect) - such errors
# are logged by obs-ws-rc automatically, we just need to see them
logger.setLevel(logging.ERROR)
logger.addHandler(logging.StreamHandler(stream=sys.stdout))

async def main():

    async with OBSWS('localhost', 4444, "password") as obsws:

        print("Connection established.")

        # We will receive events here by awaiting for them (you can await for
        # an event of a specific type by providing `type_name` argument to
        # the obsws.event() method)
        event = await obsws.event()

        # Awaited event might be None if connection is closed
        while event is not None:
            print("Awaited for '{}' event!".format(event.type_name))
```

```
event = await obsws.event()

print("Connection terminated.")

loop = asyncio.get_event_loop()
loop.run_until_complete(main())
loop.close()
```

Protocol description

The protocol *requests*, *responses* and *events* are declared in the [PROTOCOL.md](#) by the authors of the **obs-websocket** plugin.

However, there are minor mistakes in that file. And the field naming of the original protocol is inconsistent. For example, there're fields like authRequired, at the same time there're plenty of fields that use a hyphen as a word separator (like kbits-per-sec).

This library internally maps such fields to more pythonic names (auth_required and kbits_per_sec as such) - that allows for convenient passing fields as keyword arguments.

The version of the protocol used by this library can be found in `./obswsrc/protocol.json`.

CHAPTER 2

Package: obsws

Submodules

obsws.src.client module

exception obsws.src.client.AuthError

Bases: Exception

Raised by `OBSWS.connect()` if authentication has failed.

class obsws.src.client.OBSWS(*host*, *port*=4444, *password*=None, *, *skip_auth*=False, *loop*=None)

Bases: object

Main class used for obs-websocket communication. Can be used as a context manager (given you use it in `async with` statement).

Example usage:

```
async with OBSWS("localhost") as obsws:  
    ...
```

This is an equivalent to the following:

```
obsws = OBSWS("localhost")  
await obsws.connect()  
  
try:  
    ...  
finally:  
    await obsws.close()
```

This class also supports Future-like protocol (it implements `__await__()` method). You can await for the OBSWS instance for it to close:

```
await obsws
```

Note: When entering the context manager (using `async with` statement), you should be ready to except `AuthError` that might raise due to failed auth, or `OSError` that can be raised by the underlying websockets library in case of being unable to connect to OBS Studio.

See also:

`connect()` `close()`

Parameters

- `host (str)` – Server host
- `port (int)` – Server port
- `password (str/None)` – Server password (if needed)
- `skip_auth (bool)` – Whether or not to skip authentication
- `loop (asyncio.AbstractEventLoop/None)` – Event loop to use

`close()`

Clean shutdown. Consequent calls on an already closed instance have not effect.

Note: This method is a coroutine.

`closed`

Return whether or not this OBSWS instance is closed.

`connect()`

Establish connection to the server, start the event loop and perform authentication (the latter can be skipped with `skip_auth` argument in `__init__()`).

Raises

- `ValueError` – if already connected
- `AuthError` – if auth is enabled but password is invalid or not set
- `OSError` – raised by the underlying websockets library if connection attempt is failed

Note: This method is a coroutine.

`event (type_name=None)`

Return a future that, when awaited for, returns an event of type `type_name`. If `type_name` is `None`, the future result will be the first occurred event. If connection is closed while future is not done, the future result is `None`.

Parameters `type_name (str/None)` – Event type to await for, `None` to await for an event of any type

Returns Future

Return type `asyncio.Future`

Raises `ValueError` – if not connected

Changed in version 2.3.0: This method is not a coroutine now, but it returns a `asyncio.Future` object.

host

The host that OBSWS was instantiated with (read-only).

Returns Server host

Return type str

password

The port that OBSWS was instantiated with (read-only).

Returns Server password (None if not given)

Return type str|None

port

The port that OBSWS was instantiated with (read-only).

Returns Server port

Return type int

register_event_handler(*type_name*, *callback*)

Register event handler (either a regular one or an async-coroutine).

Parameters

- **type_name** – Event name
- **callback** (*callable*) – Function or coroutine function

Raises `ValueError` – if callback is already registered for the event

Deprecated since version 2.2: Use `event()` instead.

require(*request*)

Send a request to the server and await, return the response.

Parameters `request` (`requests.BaseRequest`) – Fully formed request

Returns Response from the server (None if the connection was closed during communication)

Return type `requests.BaseResponse|None`

Raises `ValueError` – if not connected

Note: This method is a coroutine.

unregister_event_handler(*type_name*, *callback*)

Unregister previously registered event handler.

Parameters

- **type_name** – Event name
- **callback** (*callable*) – Function or coroutine function

Deprecated since version 2.2: Use `event()` instead.

obsws.src.events module

This module holds dynamically generated classes. For more info see `protocol.py` and `protocol.json`.

```
class obswsrcevents.BaseEvent(*args, **kwargs)
    Bases: obswsrc.struct.Struct

    type_name

class obswsrcevents.BaseEventMeta(name, bases, namespace)
    Bases: obswsrc.struct.StructMeta
```

obswsrc.protocol module

```
exception obswsrc.protocol.UnknownType
    Bases: Exception

obswsrc.protocol.build_events(protocol, known_types)
obswsrc.protocol.build_requests(protocol, known_types)
obswsrc.protocol.build_types(protocol)
```

obswsrc.requests module

This module holds dynamically generated classes. For more info see protocol.py and protocol.json.

```
class obswsrcrequests.BaseRequest(*args, **kwargs)
    Bases: obswsrc.struct.Struct

    get_request_data(message_id)

class response_class(*args, **kwargs)
    Bases: obswsrc.requests.BaseResponse
    BaseRequest.type_name

class obswsrcrequests.BaseResponse(*args, **kwargs)
    Bases: obswsrc.struct.Struct

class obswsrcrequests.BaseResponseMeta(name, bases, namespace)
    Bases: obswsrc.struct.StructMeta

class obswsrcrequests.ResponseStatus
    Bases: enum.Enum

    An enumeration.

    ERROR = 'ERROR'

    OK = 'OK'

obswsrcrequests.dummy_request(**kwargs)
```

obswsrc.struct module

```
class obswsrcrequest.BaseStruct
    Bases: dict

class obswsrcrequest.Struct(*args, **kwargs)
    Bases: obswsrc.request.BaseStruct
```

```
class obswsrc.struct.StructField(attr_name, field_name, value_type, optional=False)
```

Bases: object

```
class obswsrc.struct.StructMeta(name, bases, namespace)
```

Bases: type

```
class obswsrc.struct.VariableStruct(**kwargs)
```

Bases: *obswsrc.struct.BaseStruct*

obswsrc.types module

This module holds dynamically generated classes. For more info see protocol.py and protocol.json.

CHAPTER 3

Protocol Reference

Types

bool

- **Style:** This type is native to Python

float

- **Style:** This type is native to Python

int

- **Style:** This type is native to Python

str

- **Style:** This type is native to Python

Font

- **Style:** This type contains statically typed fields

- **Fields:**

- FACE

- * **type:** *str*

- * **pythonic name:** `face`

- * **internal name:** *face*
- * **is optional?** Yes
- FLAGS
 - * **type:** *int*
 - * **pythonic name:** flags
 - * **internal name:** *flags*
 - * **is optional?** Yes
- SIZE
 - * **type:** *int*
 - * **pythonic name:** size
 - * **internal name:** *size*
 - * **is optional?** Yes
- STYLE
 - * **type:** *str*
 - * **pythonic name:** style
 - * **internal name:** *style*
 - * **is optional?** Yes

Profile

- **Style:** This type contains statically typed fields
- **Fields:**

- PROFILE NAME
 - * **type:** *str*
 - * **pythonic name:** profile_name
 - * **internal name:** *profile-name*
 - * **is optional?** No

profile_list

- **Style:** This type represents a list of objects of other type
- **Item type:** *Profile*

scene_collection_list

- **Style:** This type represents a list of objects of other type
- **Item type:** *SceneCollection*

scene_list

- **Style:** This type represents a list of objects of other type
- **Item type:** *source_list*

SceneCollection

- **Style:** This type contains statically typed fields
- **Fields:**

- SC NAME

- * **type:** *str*
 - * **pythonic name:** sc_name
 - * **internal name:** *sc-name*
 - * **is optional?** No

SceneSource

- **Style:** This type contains statically typed fields
- **Fields:**

- NAME

- * **type:** *str*
 - * **pythonic name:** name
 - * **internal name:** *name*
 - * **is optional?** No

- TYPE

- * **type:** *str*
 - * **pythonic name:** type
 - * **internal name:** *type*
 - * **is optional?** No

- VOLUME

- * **type:** *float*
 - * **pythonic name:** volume
 - * **internal name:** *volume*
 - * **is optional?** No

- X

- * **type:** *float*
 - * **pythonic name:** x
 - * **internal name:** *x*

- * **is optional?** No
- Y
 - * **type:** *float*
 - * **pythonic name:** `y`
 - * **internal name:** `y`
 - * **is optional?** No
- SOURCE CX
 - * **type:** *int*
 - * **pythonic name:** `source_cx`
 - * **internal name:** `source_cx`
 - * **is optional?** No
- SOURCE CY
 - * **type:** *int*
 - * **pythonic name:** `source_cy`
 - * **internal name:** `source_cy`
 - * **is optional?** No
- CX
 - * **type:** *float*
 - * **pythonic name:** `cx`
 - * **internal name:** `cx`
 - * **is optional?** No
- CY
 - * **type:** *float*
 - * **pythonic name:** `cy`
 - * **internal name:** `cy`
 - * **is optional?** No
- RENDER
 - * **type:** *bool*
 - * **pythonic name:** `render`
 - * **internal name:** `render`
 - * **is optional?** No

source_list

- **Style:** This type represents a list of objects of other type
- **Item type:** *SceneSource*

Stream

- **Style:** This type contains statically typed fields
- **Fields:**

- SETTINGS

- * **type:** *StreamSettings*
 - * **pythonic name:** settings
 - * **internal name:** *settings*
 - * **is optional?** Yes

- TYPE

- * **type:** *str*
 - * **pythonic name:** type
 - * **internal name:** *type*
 - * **is optional?** Yes

- METADATA

- * **type:** *StreamMetadata*
 - * **pythonic name:** metadata
 - * **internal name:** *metadata*
 - * **is optional?** Yes

StreamMetadata

- **Style:** The number and types of the fields can vary
- **Allowed types:** *str float int bool*

StreamSettings

- **Style:** This type contains statically typed fields
- **Fields:**

- SERVER

- * **type:** *str*
 - * **pythonic name:** server
 - * **internal name:** *server*
 - * **is optional?** Yes

- KEY

- * **type:** *str*
 - * **pythonic name:** key
 - * **internal name:** *key*

- * **is optional?** Yes
- USE AUTH
 - * **type:** *bool*
 - * **pythonic name:** `use_auth`
 - * **internal name:** `use-auth`
 - * **is optional?** Yes
- USERNAME
 - * **type:** *str*
 - * **pythonic name:** `username`
 - * **internal name:** `username`
 - * **is optional?** Yes
- PASSWORD
 - * **type:** *str*
 - * **pythonic name:** `password`
 - * **internal name:** `password`
 - * **is optional?** Yes

Transition

- **Style:** This type contains statically typed fields
- **Fields:**
 - NAME
 - * **type:** *str*
 - * **pythonic name:** `name`
 - * **internal name:** `name`
 - * **is optional?** Yes
 - DURATION
 - * **type:** *int*
 - * **pythonic name:** `duration`
 - * **internal name:** `duration`
 - * **is optional?** Yes

transition_name_list

- **Style:** This type represents a list of objects of other type
- **Item type:** *TransitionName*

TransitionName

- **Style:** This type contains statically typed fields
- **Fields:**
 - NAME
 - * **type:** *str*
 - * **pythonic name:** name
 - * **internal name:** *name*
 - * **is optional?** No

Requests

Authenticate

- **Description:** [view PROTOCOL.md entry on ‘Authenticate’](#)
- **Request Fields:**
 - AUTH
 - * **type:** *str*
 - * **pythonic name:** auth
 - * **internal name:** *auth*
 - * **is optional?** No
- **Response Fields:**

DisableStudioMode

- **Description:** [view PROTOCOL.md entry on ‘DisableStudioMode’](#)
- **Request Fields:**
- **Response Fields:**

EnableStudioMode

- **Description:** [view PROTOCOL.md entry on ‘EnableStudioMode’](#)
- **Request Fields:**
- **Response Fields:**

GetAuthRequired

- **Description:** [view PROTOCOL.md entry on ‘GetAuthRequired’](#)
- **Request Fields:**
- **Response Fields:**

- AUTH REQUIRED
 - * **type:** *bool*
 - * **pythonic name:** auth_required
 - * **internal name:** *authRequired*
 - * **is optional?** No
- CHALLENGE
 - * **type:** *str*
 - * **pythonic name:** challenge
 - * **internal name:** *challenge*
 - * **is optional?** Yes
- SALT
 - * **type:** *str*
 - * **pythonic name:** salt
 - * **internal name:** *salt*
 - * **is optional?** Yes

GetCurrentProfile

- **Description:** [view PROTOCOL.md entry on ‘GetCurrentProfile’](#)
- **Request Fields:**
- **Response Fields:**
 - PROFILE NAME
 - * **type:** *str*
 - * **pythonic name:** profile_name
 - * **internal name:** *profile-name*
 - * **is optional?** No

GetCurrentScene

- **Description:** [view PROTOCOL.md entry on ‘GetCurrentScene’](#)
- **Request Fields:**
- **Response Fields:**
 - NAME
 - * **type:** *str*
 - * **pythonic name:** name
 - * **internal name:** *name*
 - * **is optional?** No
 - SOURCES

- * **type:** *source_list*
- * **pythonic name:** sources
- * **internal name:** *sources*
- * **is optional?** No

GetCurrentSceneCollection

- **Description:** [view PROTOCOL.md entry on ‘GetCurrentSceneCollection’](#)
- **Request Fields:**
- **Response Fields:**
 - SC NAME
 - * **type:** *str*
 - * **pythonic name:** sc_name
 - * **internal name:** *sc-name*
 - * **is optional?** No

GetCurrentTransition

- **Description:** [view PROTOCOL.md entry on ‘GetCurrentTransition’](#)
- **Request Fields:**
- **Response Fields:**
 - NAME
 - * **type:** *str*
 - * **pythonic name:** name
 - * **internal name:** *name*
 - * **is optional?** No
 - DURATION
 - * **type:** *int*
 - * **pythonic name:** duration
 - * **internal name:** *duration*
 - * **is optional?** Yes

GetMute

- **Description:** [view PROTOCOL.md entry on ‘GetMute’](#)
- **Request Fields:**
 - SOURCE
 - * **type:** *str*

- * **pythonic name:** source
- * **internal name:** *source*
- * **is optional?** No

- **Response Fields:**

- NAME
 - * **type:** *str*
 - * **pythonic name:** name
 - * **internal name:** *name*
 - * **is optional?** No
- MUTED
 - * **type:** *bool*
 - * **pythonic name:** muted
 - * **internal name:** *muted*
 - * **is optional?** No

GetPreviewScene

- **Description:** [view PROTOCOL.md entry on ‘GetPreviewScene’](#)

- **Request Fields:**

- **Response Fields:**

- NAME
 - * **type:** *str*
 - * **pythonic name:** name
 - * **internal name:** *name*
 - * **is optional?** No
- SOURCES
 - * **type:** *source_list*
 - * **pythonic name:** sources
 - * **internal name:** *sources*
 - * **is optional?** No

GetRecordingFolder

- **Description:** [view PROTOCOL.md entry on ‘GetRecordingFolder’](#)

- **Request Fields:**

- **Response Fields:**

- REC FOLDER
 - * **type:** *str*

- * **pythonic name:** rec_folder
- * **internal name:** *rec-folder*
- * **is optional?** No

GetSceneList

- **Description:** [view PROTOCOL.md entry on ‘GetSceneList’](#)
- **Request Fields:**
- **Response Fields:**
 - CURRENT SCENE
 - * **type:** *str*
 - * **pythonic name:** current_scene
 - * **internal name:** *current-scene*
 - * **is optional?** No
 - SCENES
 - * **type:** *scene_list*
 - * **pythonic name:** scenes
 - * **internal name:** *scenes*
 - * **is optional?** No

GetSpecialSources

- **Description:** [view PROTOCOL.md entry on ‘GetSpecialSources’](#)
- **Request Fields:**
- **Response Fields:**
 - DESKTOP1
 - * **type:** *str*
 - * **pythonic name:** desktop1
 - * **internal name:** *desktop-1*
 - * **is optional?** Yes
 - DESKTOP2
 - * **type:** *str*
 - * **pythonic name:** desktop2
 - * **internal name:** *desktop-2*
 - * **is optional?** Yes
 - MIC1
 - * **type:** *str*
 - * **pythonic name:** mic1

- * **internal name:** *mic-1*
- * **is optional?** Yes
- MIC2
 - * **type:** *str*
 - * **pythonic name:** *mic2*
 - * **internal name:** *mic-2*
 - * **is optional?** Yes
- MIC3
 - * **type:** *str*
 - * **pythonic name:** *mic3*
 - * **internal name:** *mic-3*
 - * **is optional?** Yes

GetStreamingStatus

- **Description:** [view PROTOCOL.md entry on ‘GetStreamingStatus’](#)
- **Request Fields:**
- **Response Fields:**
 - STREAMING
 - * **type:** *bool*
 - * **pythonic name:** *streaming*
 - * **internal name:** *streaming*
 - * **is optional?** No
 - RECORDING
 - * **type:** *bool*
 - * **pythonic name:** *recording*
 - * **internal name:** *recording*
 - * **is optional?** No
 - STREAM TIMECODE
 - * **type:** *str*
 - * **pythonic name:** *stream_timecode*
 - * **internal name:** *stream-timecode*
 - * **is optional?** Yes
 - REC TIMECODE
 - * **type:** *str*
 - * **pythonic name:** *rec_timecode*
 - * **internal name:** *rec-timecode*

- * **is optional?** Yes
- PREVIEW ONLY
 - * **type:** *bool*
 - * **pythonic name:** preview_only
 - * **internal name:** *preview-only*
 - * **is optional?** No

GetStreamSettings

- **Description:** [view PROTOCOL.md entry on ‘GetStreamSettings’](#)
- **Request Fields:**
- **Response Fields:**
 - TYPE
 - * **type:** *str*
 - * **pythonic name:** type
 - * **internal name:** *type*
 - * **is optional?** No
 - SETTINGS
 - * **type:** *StreamSettings*
 - * **pythonic name:** settings
 - * **internal name:** *settings*
 - * **is optional?** No

GetStudioModeStatus

- **Description:** [view PROTOCOL.md entry on ‘GetStudioModeStatus’](#)
- **Request Fields:**
- **Response Fields:**
 - STUDIO MODE
 - * **type:** *bool*
 - * **pythonic name:** studio_mode
 - * **internal name:** *studio-mode*
 - * **is optional?** No

GetTextGDIPlusProperties

- **Description:** [view PROTOCOL.md entry on ‘GetTextGDIPlusProperties’](#)
- **Request Fields:**
 - SOURCE
 - * **type:** *str*
 - * **pythonic name:** source
 - * **internal name:** *source*
 - * **is optional?** No
 - SCENE NAME
 - * **type:** *str*
 - * **pythonic name:** scene_name
 - * **internal name:** *scene-name*
 - * **is optional?** Yes
- **Response Fields:**
 - ALIGN
 - * **type:** *str*
 - * **pythonic name:** align
 - * **internal name:** *align*
 - * **is optional?** No
 - BK COLOR
 - * **type:** *int*
 - * **pythonic name:** bk_color
 - * **internal name:** *bk_color*
 - * **is optional?** No
 - BK OPACITY
 - * **type:** *int*
 - * **pythonic name:** bk_opacity
 - * **internal name:** *bk_opacity*
 - * **is optional?** No
 - CHATLOG
 - * **type:** *bool*
 - * **pythonic name:** chatlog
 - * **internal name:** *chatlog*
 - * **is optional?** No
 - CHATLOG LINES
 - * **type:** *int*

- * **pythonic name:** chatlog_lines
- * **internal name:** *chatlog_lines*
- * **is optional?** No

- COLOR

- * **type:** *int*
- * **pythonic name:** color
- * **internal name:** *color*
- * **is optional?** No

- EXTENTS

- * **type:** *bool*
- * **pythonic name:** extents
- * **internal name:** *extents*
- * **is optional?** No

- EXTENTS WRAP

- * **type:** *bool*
- * **pythonic name:** extents_wrap
- * **internal name:** *extents_wrap*
- * **is optional?** No

- EXTENTS CX

- * **type:** *int*
- * **pythonic name:** extents_cx
- * **internal name:** *extents_cx*
- * **is optional?** No

- EXTENTS CY

- * **type:** *int*
- * **pythonic name:** extents_cy
- * **internal name:** *extents_cy*
- * **is optional?** No

- FILE

- * **type:** *str*
- * **pythonic name:** file
- * **internal name:** *file*
- * **is optional?** No

- READ FROM FILE

- * **type:** *bool*
- * **pythonic name:** read_from_file

- * **internal name:** *read_from_file*
- * **is optional?** No
- FONT
 - * **type:** *Font*
 - * **pythonic name:** *font*
 - * **internal name:** *font*
 - * **is optional?** No
- GRADIENT
 - * **type:** *bool*
 - * **pythonic name:** *gradient*
 - * **internal name:** *gradient*
 - * **is optional?** No
- GRADIENT COLOR
 - * **type:** *int*
 - * **pythonic name:** *gradient_color*
 - * **internal name:** *gradient_color*
 - * **is optional?** No
- GRADIENT DIR
 - * **type:** *float*
 - * **pythonic name:** *gradient_dir*
 - * **internal name:** *gradient_dir*
 - * **is optional?** No
- GRADIENT OPACITY
 - * **type:** *int*
 - * **pythonic name:** *gradient_opacity*
 - * **internal name:** *gradient_opacity*
 - * **is optional?** No
- OUTLINE
 - * **type:** *bool*
 - * **pythonic name:** *outline*
 - * **internal name:** *outline*
 - * **is optional?** No
- OUTLINE COLOR
 - * **type:** *int*
 - * **pythonic name:** *outline_color*
 - * **internal name:** *outline_color*

- * **is optional?** No
- OUTLINE SIZE
 - * **type:** *int*
 - * **pythonic name:** outline_size
 - * **internal name:** *outline_size*
 - * **is optional?** No
- OUTLINE OPACITY
 - * **type:** *int*
 - * **pythonic name:** outline_opacity
 - * **internal name:** *outline_opacity*
 - * **is optional?** No
- TEXT
 - * **type:** *str*
 - * **pythonic name:** text
 - * **internal name:** *text*
 - * **is optional?** No
- VALIGN
 - * **type:** *bool*
 - * **pythonic name:** valign
 - * **internal name:** *valign*
 - * **is optional?** No
- VERTICAL
 - * **type:** *bool*
 - * **pythonic name:** vertical
 - * **internal name:** *vertical*
 - * **is optional?** No
- RENDER
 - * **type:** *bool*
 - * **pythonic name:** render
 - * **internal name:** *render*
 - * **is optional?** No

GetTransitionDuration

- **Description:** [view PROTOCOL.md entry on ‘GetTransitionDuration’](#)
- **Request Fields:**
- **Response Fields:**

- TRANSITION DURATION
 - * **type:** *int*
 - * **pythonic name:** transition_duration
 - * **internal name:** *transition-duration*
 - * **is optional?** No

GetTransitionList

- **Description:** [view PROTOCOL.md entry on ‘GetTransitionList’](#)
- **Request Fields:**
- **Response Fields:**
 - CURRENT TRANSITION
 - * **type:** *str*
 - * **pythonic name:** current_transition
 - * **internal name:** *current-transition*
 - * **is optional?** No
 - TRANSITIONS
 - * **type:** *transition_name_list*
 - * **pythonic name:** transitions
 - * **internal name:** *transitions*
 - * **is optional?** No

GetVersion

- **Description:** [view PROTOCOL.md entry on ‘GetVersion’](#)
- **Request Fields:**
- **Response Fields:**
 - VERSION
 - * **type:** *float*
 - * **pythonic name:** version
 - * **internal name:** *version*
 - * **is optional?** No
 - OBS WEBSOCKET VERSION
 - * **type:** *str*
 - * **pythonic name:** obs_websocket_version
 - * **internal name:** *obs-websocket-version*
 - * **is optional?** No
 - OBS STUDIO VERSION

- * **type:** `str`
- * **pythonic name:** `obs_studio_version`
- * **internal name:** `obs-studio-version`
- * **is optional?** No

GetVolume

- **Description:** [view PROTOCOL.md entry on ‘GetVolume’](#)
- **Request Fields:**
 - SOURCE
 - * **type:** `str`
 - * **pythonic name:** `source`
 - * **internal name:** `source`
 - * **is optional?** No
- **Response Fields:**
 - NAME
 - * **type:** `str`
 - * **pythonic name:** `name`
 - * **internal name:** `name`
 - * **is optional?** No
 - VOLUME
 - * **type:** `float`
 - * **pythonic name:** `volume`
 - * **internal name:** `volume`
 - * **is optional?** No
 - MUTED
 - * **type:** `bool`
 - * **pythonic name:** `muted`
 - * **internal name:** `muted`
 - * **is optional?** No

ListProfiles

- **Description:** [view PROTOCOL.md entry on ‘ListProfiles’](#)
- **Request Fields:**
- **Response Fields:**
 - PROFILES
 - * **type:** `profile_list`

- * **pythonic name:** profiles
- * **internal name:** *profiles*
- * **is optional?** No

ListSceneCollections

- **Description:** [view PROTOCOL.md entry on ‘ListSceneCollections’](#)
- **Request Fields:**
- **Response Fields:**
 - SCENE COLLECTIONS
 - * **type:** *scene_collection_list*
 - * **pythonic name:** *scene_collections*
 - * **internal name:** *scene-collections*
 - * **is optional?** No

SaveStreamSettings

- **Description:** [view PROTOCOL.md entry on ‘SaveStreamSettings’](#)
- **Request Fields:**
- **Response Fields:**

SetCurrentProfile

- **Description:** [view PROTOCOL.md entry on ‘SetCurrentProfile’](#)
- **Request Fields:**
 - PROFILE NAME
 - * **type:** *str*
 - * **pythonic name:** *profile_name*
 - * **internal name:** *profile-name*
 - * **is optional?** No
- **Response Fields:**

SetCurrentScene

- **Description:** [view PROTOCOL.md entry on ‘SetCurrentScene’](#)
- **Request Fields:**
 - SCENE NAME
 - * **type:** *str*
 - * **pythonic name:** *scene_name*

- * **internal name:** *scene-name*
 - * **is optional?** No
- **Response Fields:**

SetCurrentSceneCollection

- **Description:** [view PROTOCOL.md entry on ‘SetCurrentSceneCollection’](#)
- **Request Fields:**
 - SC NAME
 - * **type:** *str*
 - * **pythonic name:** *sc_name*
 - * **internal name:** *sc-name*
 - * **is optional?** No
- **Response Fields:**

SetCurrentTransition

- **Description:** [view PROTOCOL.md entry on ‘SetCurrentTransition’](#)
- **Request Fields:**
 - TRANSITION NAME
 - * **type:** *str*
 - * **pythonic name:** *transition_name*
 - * **internal name:** *transition-name*
 - * **is optional?** No
- **Response Fields:**

SetMute

- **Description:** [view PROTOCOL.md entry on ‘SetMute’](#)
- **Request Fields:**
 - SOURCE
 - * **type:** *str*
 - * **pythonic name:** *source*
 - * **internal name:** *source*
 - * **is optional?** No
 - MUTE
 - * **type:** *bool*
 - * **pythonic name:** *mute*

- * **internal name:** *mute*
- * **is optional?** No
- **Response Fields:**

SetPreviewScene

- **Description:** [view PROTOCOL.md entry on ‘SetPreviewScene’](#)
- **Request Fields:**
 - SCENE NAME
 - * **type:** *str*
 - * **pythonic name:** *scene_name*
 - * **internal name:** *scene-name*
 - * **is optional?** No
- **Response Fields:**

SetRecordingFolder

- **Description:** [view PROTOCOL.md entry on ‘SetRecordingFolder’](#)
- **Request Fields:**
 - REC FOLDER
 - * **type:** *str*
 - * **pythonic name:** *rec_folder*
 - * **internal name:** *rec-folder*
 - * **is optional?** No
- **Response Fields:**

SetSceneItemCrop

- **Description:** [view PROTOCOL.md entry on ‘SetSceneItemCrop’](#)
- **Request Fields:**
 - ITEM
 - * **type:** *str*
 - * **pythonic name:** *item*
 - * **internal name:** *item*
 - * **is optional?** No
 - SCENE NAME
 - * **type:** *str*
 - * **pythonic name:** *scene_name*

- * **internal name:** *scene-name*
- * **is optional?** No
- TOP
 - * **type:** *int*
 - * **pythonic name:** *top*
 - * **internal name:** *top*
 - * **is optional?** No
- BOTTOM
 - * **type:** *int*
 - * **pythonic name:** *bottom*
 - * **internal name:** *bottom*
 - * **is optional?** No
- LEFT
 - * **type:** *int*
 - * **pythonic name:** *left*
 - * **internal name:** *left*
 - * **is optional?** No
- RIGHT
 - * **type:** *int*
 - * **pythonic name:** *right*
 - * **internal name:** *right*
 - * **is optional?** No

- **Response Fields:**

SetSceneItemPosition

- **Description:** [view PROTOCOL.md entry on ‘SetSceneItemPosition’](#)

- **Request Fields:**

- ITEM
 - * **type:** *str*
 - * **pythonic name:** *item*
 - * **internal name:** *item*
 - * **is optional?** No
- X
 - * **type:** *float*
 - * **pythonic name:** *x*
 - * **internal name:** *x*

- * **is optional?** No
 - Y
 - * **type:** *float*
 - * **pythonic name:** *y*
 - * **internal name:** *y*
 - * **is optional?** No
 - SCENE NAME
 - * **type:** *str*
 - * **pythonic name:** *scene_name*
 - * **internal name:** *scene-name*
 - * **is optional?** No
- **Response Fields:**

SetSceneItemTransform

- **Description:** [view PROTOCOL.md entry on ‘SetSceneItemTransform’](#)
- **Request Fields:**
 - ITEM
 - * **type:** *str*
 - * **pythonic name:** *item*
 - * **internal name:** *item*
 - * **is optional?** No
 - X SCALE
 - * **type:** *float*
 - * **pythonic name:** *x_scale*
 - * **internal name:** *x-scale*
 - * **is optional?** No
 - Y SCALE
 - * **type:** *float*
 - * **pythonic name:** *y_scale*
 - * **internal name:** *y-scale*
 - * **is optional?** No
 - ROTATION
 - * **type:** *float*
 - * **pythonic name:** *rotation*
 - * **internal name:** *rotation*
 - * **is optional?** No

- SCENE NAME
 - * **type:** *str*
 - * **pythonic name:** `scene_name`
 - * **internal name:** `scene-name`
 - * **is optional?** No
- **Response Fields:**

SetSourceRender

- **Description:** [view PROTOCOL.md entry on ‘SetSourceRender’](#)
- **Request Fields:**
 - SOURCE
 - * **type:** *str*
 - * **pythonic name:** `source`
 - * **internal name:** `source`
 - * **is optional?** No
 - RENDER
 - * **type:** *bool*
 - * **pythonic name:** `render`
 - * **internal name:** `render`
 - * **is optional?** No
 - SCENE NAME
 - * **type:** *str*
 - * **pythonic name:** `scene_name`
 - * **internal name:** `scene-name`
 - * **is optional?** Yes
- **Response Fields:**

SetStreamSettings

- **Description:** [view PROTOCOL.md entry on ‘SetStreamSettings’](#)
- **Request Fields:**
 - TYPE
 - * **type:** *str*
 - * **pythonic name:** `type`
 - * **internal name:** `type`
 - * **is optional?** No
 - SETTINGS

- * **type:** *StreamSettings*
- * **pythonic name:** settings
- * **internal name:** *settings*
- * **is optional?** No

- SAVE

- * **type:** *bool*
- * **pythonic name:** save
- * **internal name:** *save*
- * **is optional?** No

- **Response Fields:**

- TYPE

- * **type:** *str*
 - * **pythonic name:** type
 - * **internal name:** *type*
 - * **is optional?** No

- SETTINGS

- * **type:** *StreamSettings*
 - * **pythonic name:** settings
 - * **internal name:** *settings*
 - * **is optional?** No

SetTransitionDuration

- **Description:** [view PROTOCOL.md entry on ‘SetTransitionDuration’](#)

- **Request Fields:**

- DURATION

- * **type:** *int*
 - * **pythonic name:** duration
 - * **internal name:** *duration*
 - * **is optional?** No

- **Response Fields:**

SetVolume

- **Description:** [view PROTOCOL.md entry on ‘SetVolume’](#)

- **Request Fields:**

- SOURCE

- * **type:** *str*

- * **pythonic name:** source
- * **internal name:** *source*
- * **is optional?** No
- VOLUME
 - * **type:** *float*
 - * **pythonic name:** volume
 - * **internal name:** *volume*
 - * **is optional?** No
- **Response Fields:**

StartRecording

- **Description:** [view PROTOCOL.md entry on ‘StartRecording’](#)
- **Request Fields:**
- **Response Fields:**

StartStopRecording

- **Description:** [view PROTOCOL.md entry on ‘StartStopRecording’](#)
- **Request Fields:**
 - STREAM
 - * **type:** *Stream*
 - * **pythonic name:** stream
 - * **internal name:** *stream*
 - * **is optional?** Yes
 - **Response Fields:**

StartStopStreaming

- **Description:** [view PROTOCOL.md entry on ‘StartStopStreaming’](#)
- **Request Fields:**
- **Response Fields:**

StartStreaming

- **Description:** [view PROTOCOL.md entry on ‘StartStreaming’](#)
- **Request Fields:**
 - STREAM
 - * **type:** *Stream*

- * **pythonic name:** stream
- * **internal name:** *stream*
- * **is optional?** Yes
- **Response Fields:**

StopRecording

- **Description:** [view PROTOCOL.md entry on ‘StopRecording’](#)
- **Request Fields:**
- **Response Fields:**

StopStreaming

- **Description:** [view PROTOCOL.md entry on ‘StopStreaming’](#)
- **Request Fields:**
- **Response Fields:**

ToggleMute

- **Description:** [view PROTOCOL.md entry on ‘ToggleMute’](#)
- **Request Fields:**
 - SOURCE
 - * **type:** *str*
 - * **pythonic name:** source
 - * **internal name:** *source*
 - * **is optional?** No
- **Response Fields:**

ToggleStudioMode

- **Description:** [view PROTOCOL.md entry on ‘ToggleStudioMode’](#)
- **Request Fields:**
- **Response Fields:**

TransitionToProgram

- **Description:** [view PROTOCOL.md entry on ‘TransitionToProgram’](#)
- **Request Fields:**
 - WITH TRANSITION
 - * **type:** *Transition*

- * **pythonic name:** `with_transition`
- * **internal name:** `with-transition`
- * **is optional?** No
- **Response Fields:**

Events

Exiting

- **Description:** [view PROTOCOL.md entry on ‘Exiting’](#)
- **Request Fields:**
- **Response Fields:**

PreviewSceneChanged

- **Description:** [view PROTOCOL.md entry on ‘PreviewSceneChanged’](#)
- **Request Fields:**
 - SCENE NAME
 - * **type:** `str`
 - * **pythonic name:** `scene_name`
 - * **internal name:** `scene-name`
 - * **is optional?** No
 - SOURCES
 - * **type:** `source_list`
 - * **pythonic name:** `sources`
 - * **internal name:** `sources`
 - * **is optional?** No
- **Response Fields:**

ProfileChanged

- **Description:** [view PROTOCOL.md entry on ‘ProfileChanged’](#)
- **Request Fields:**
- **Response Fields:**

ProfileListChanged

- **Description:** [view PROTOCOL.md entry on ‘ProfileListChanged’](#)
- **Request Fields:**
- **Response Fields:**

RecordingStarted

- **Description:** [view PROTOCOL.md entry on ‘RecordingStarted’](#)
- **Request Fields:**
- **Response Fields:**

RecordingStarting

- **Description:** [view PROTOCOL.md entry on ‘RecordingStarting’](#)
- **Request Fields:**
- **Response Fields:**

RecordingStopped

- **Description:** [view PROTOCOL.md entry on ‘RecordingStopped’](#)
- **Request Fields:**
- **Response Fields:**

RecordingStopping

- **Description:** [view PROTOCOL.md entry on ‘RecordingStopping’](#)
- **Request Fields:**
- **Response Fields:**

SceneCollectionChanged

- **Description:** [view PROTOCOL.md entry on ‘SceneCollectionChanged’](#)
- **Request Fields:**
- **Response Fields:**

SceneCollectionListChanged

- **Description:** [view PROTOCOL.md entry on ‘SceneCollectionListChanged’](#)
- **Request Fields:**
- **Response Fields:**

SceneItemAdded

- **Description:** [view PROTOCOL.md entry on ‘SceneItemAdded’](#)
- **Request Fields:**
 - SCENE NAME
 - * **type:** `str`
 - * **pythonic name:** `scene_name`
 - * **internal name:** `scene-name`
 - * **is optional?** No
 - ITEM NAME
 - * **type:** `str`
 - * **pythonic name:** `item_name`
 - * **internal name:** `item-name`
 - * **is optional?** No
- **Response Fields:**

SceneItemRemoved

- **Description:** [view PROTOCOL.md entry on ‘SceneItemRemoved’](#)
- **Request Fields:**
 - SCENE NAME
 - * **type:** `str`
 - * **pythonic name:** `scene_name`
 - * **internal name:** `scene-name`
 - * **is optional?** No
 - ITEM NAME
 - * **type:** `str`
 - * **pythonic name:** `item_name`
 - * **internal name:** `item-name`
 - * **is optional?** No
- **Response Fields:**

SceneItemVisibilityChanged

- **Description:** [view PROTOCOL.md entry on ‘SceneItemVisibilityChanged’](#)
- **Request Fields:**
 - SCENE NAME
 - * **type:** `str`

- * **pythonic name:** scene_name
- * **internal name:** *scene-name*
- * **is optional?** No
- ITEM NAME
 - * **type:** *str*
 - * **pythonic name:** item_name
 - * **internal name:** *item-name*
 - * **is optional?** No
- ITEM VISIBLE
 - * **type:** *bool*
 - * **pythonic name:** item_visible
 - * **internal name:** *item-visible*
 - * **is optional?** No
- **Response Fields:**

ScenesChanged

- **Description:** [view PROTOCOL.md entry on ‘ScenesChanged’](#)
- **Request Fields:**
- **Response Fields:**

SourceOrderChanged

- **Description:** [view PROTOCOL.md entry on ‘SourceOrderChanged’](#)
- **Request Fields:**
 - SCENE NAME
 - * **type:** *str*
 - * **pythonic name:** scene_name
 - * **internal name:** *scene-name*
 - * **is optional?** No
- **Response Fields:**

StreamStarted

- **Description:** [view PROTOCOL.md entry on ‘StreamStarted’](#)
- **Request Fields:**
- **Response Fields:**

StreamStarting

- **Description:** [view PROTOCOL.md entry on ‘StreamStarting’](#)
- **Request Fields:**
 - PREVIEW ONLY
 - * **type:** `bool`
 - * **pythonic name:** `preview_only`
 - * **internal name:** `preview-only`
 - * **is optional?** No
 - **Response Fields:**

StreamStatus

- **Description:** [view PROTOCOL.md entry on ‘StreamStatus’](#)
- **Request Fields:**
 - STREAMING
 - * **type:** `bool`
 - * **pythonic name:** `streaming`
 - * **internal name:** `streaming`
 - * **is optional?** No
 - RECORDING
 - * **type:** `bool`
 - * **pythonic name:** `recording`
 - * **internal name:** `recording`
 - * **is optional?** No
 - PREVIEW ONLY
 - * **type:** `bool`
 - * **pythonic name:** `preview_only`
 - * **internal name:** `preview-only`
 - * **is optional?** No
 - BYTES PER SEC
 - * **type:** `int`
 - * **pythonic name:** `bytes_per_sec`
 - * **internal name:** `bytes-per-sec`
 - * **is optional?** No
 - KBITS PER SEC
 - * **type:** `int`

- * **pythonic name:** kbits_per_sec
- * **internal name:** *kbits-per-sec*
- * **is optional?** No
- STRAIN
 - * **type:** *float*
 - * **pythonic name:** strain
 - * **internal name:** *strain*
 - * **is optional?** No
- TOTAL STREAM TIME
 - * **type:** *int*
 - * **pythonic name:** total_stream_time
 - * **internal name:** *total-stream-time*
 - * **is optional?** No
- NUM TOTAL FRAMES
 - * **type:** *int*
 - * **pythonic name:** num_total_frames
 - * **internal name:** *num-total-frames*
 - * **is optional?** No
- NUM DROPPED FRAMES
 - * **type:** *int*
 - * **pythonic name:** num_dropped_frames
 - * **internal name:** *num-dropped-frames*
 - * **is optional?** No
- FPS
 - * **type:** *float*
 - * **pythonic name:** fps
 - * **internal name:** *fps*
 - * **is optional?** No

- **Response Fields:**

StreamStopped

- **Description:** [view PROTOCOL.md entry on ‘StreamStopped’](#)
- **Request Fields:**
- **Response Fields:**

StreamStopping

- **Description:** [view PROTOCOL.md entry on ‘StreamStopping’](#)
- **Request Fields:**
 - PREVIEW ONLY
 - * **type:** `bool`
 - * **pythonic name:** `preview_only`
 - * **internal name:** `preview-only`
 - * **is optional?** No
- **Response Fields:**

StudioModeSwitched

- **Description:** [view PROTOCOL.md entry on ‘StudioModeSwitched’](#)
- **Request Fields:**
 - NEW STATE
 - * **type:** `bool`
 - * **pythonic name:** `new_state`
 - * **internal name:** `new-state`
 - * **is optional?** No
- **Response Fields:**

SwitchScenes

- **Description:** [view PROTOCOL.md entry on ‘SwitchScenes’](#)
- **Request Fields:**
 - SCENE NAME
 - * **type:** `str`
 - * **pythonic name:** `scene_name`
 - * **internal name:** `scene-name`
 - * **is optional?** No
 - SOURCES
 - * **type:** `source_list`
 - * **pythonic name:** `sources`
 - * **internal name:** `sources`
 - * **is optional?** No
- **Response Fields:**

SwitchTransition

- **Description:** [view PROTOCOL.md entry on ‘SwitchTransition’](#)
- **Request Fields:**
 - TRANSITION NAME
 - * **type:** *str*
 - * **pythonic name:** transition_name
 - * **internal name:** *transition-name*
 - * **is optional?** No
- **Response Fields:**

TransitionBegin

- **Description:** [view PROTOCOL.md entry on ‘TransitionBegin’](#)
- **Request Fields:**
 - NAME
 - * **type:** *str*
 - * **pythonic name:** name
 - * **internal name:** *name*
 - * **is optional?** No
 - DURATION
 - * **type:** *int*
 - * **pythonic name:** duration
 - * **internal name:** *duration*
 - * **is optional?** No
- **Response Fields:**

TransitionDurationChanged

- **Description:** [view PROTOCOL.md entry on ‘TransitionDurationChanged’](#)
- **Request Fields:**
 - NEW DURATION
 - * **type:** *int*
 - * **pythonic name:** new_duration
 - * **internal name:** *new-duration*
 - * **is optional?** No
- **Response Fields:**

TransitionListChanged

- **Description:** [view PROTOCOL.md entry on ‘TransitionListChanged’](#)
- **Request Fields:**
- **Response Fields:**

CHAPTER 4

Introduction

What's this?

obs-ws-rc is a Python 3.5+ library that allows you to establish client connections to the `obs-websocket` plugin for OBS Studio.

It's based on **asyncio**-approach which it inherited from the underlying WebSocket library - `websockets`

Performing requests

Firstly, `obs-websocket`'s protocol provides you with the ability to send *requests* and retrieve *responses* to and from OBS Studio.

Let's see how it's done with **obs-ws-rc**:

```
"""Example shows how to send requests and get responses."""

import asyncio

from obswsrc import OBSWS
from obswsrc.requests import ResponseStatus, StartStreamingRequest
from obswsrc.types import Stream, StreamSettings


async def main():
    async with OBSWS('localhost', 4444, "password") as obsws:

        # We can send an empty StartStreaming request (in that case the plugin
        # will use OBS configuration), but let's provide some settings as well
        stream_settings = StreamSettings(
            server="rtmp://example.org/my_application",
            key="secret_stream_key",
```

```
        use_auth=False
    )
    stream = Stream(
        settings=stream_settings,
        type="rtmp_custom",
    )

    # Now let's actually perform a request
    response = await obsws.require(StartStreamingRequest(stream=stream))

    # Check if everything is OK
    if response.status == ResponseStatus.OK:
        print("Streaming has started")
    else:
        print("Couldn't start the stream! Reason:", response.error)

loop = asyncio.get_event_loop()
loop.run_until_complete(main())
loop.close()
```

Listening to events

Secondly, the plugin sends *events* from time to time. This library lets you listen to these events and handle them:

```
"""Example shows how to listen to events."""

import asyncio
import logging
import sys

from obsws import OBSWS
from obsws.logs import logger

# We will output logging to sys.stdout, as many events might raise errors
# on creation (that's because protocol.json is not perfect) - such errors
# are logged by obs-ws-rc automatically, we just need to see them
logger.setLevel(logging.ERROR)
logger.addHandler(logging.StreamHandler(stream=sys.stdout))

async def main():

    async with OBSWS('localhost', 4444, "password") as obsws:

        print("Connection established.")

        # We will receive events here by awaiting for them (you can await for
        # an event of a specific type by providing `type_name` argument to
        # the obsws.event() method)
        event = await obsws.event()

        # Awaited event might be None if connection is closed
        while event is not None:
            print("Awaited for '{}' event!".format(event.type_name))
```

```
event = await obsws.event()

print("Connection terminated.")

loop = asyncio.get_event_loop()
loop.run_until_complete(main())
loop.close()
```

Protocol description

The protocol *requests*, *responses* and *events* are declared in the [PROTOCOL.md](#) by the authors of the **obs-websocket** plugin.

However, there are minor mistakes in that file. And the field naming of the original protocol is inconsistent. For example, there're fields like authRequired, at the same time there're plenty of fields that use a hyphen as a word separator (like kbits-per-sec).

This library internally maps such fields to more pythonic names (auth_required and kbits_per_sec as such) - that allows for convenient passing fields as keyword arguments.

The version of the protocol used by this library can be found in `./obswsrc/protocol.json`.

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